Middleware: ludo

Group 4

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User requirements specifications

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# Game description

Small description of what the game is, maybe include a picture of the board?

## Game rules

List all the specific rules for the game

# List of requirements (Aka MoSCoW)

Brain storms idea; Priority goes to musts and wonts

# Functional requirements

Aka the musts and possibly should

## Use case diagram

## Use cases

# User interface

Picture from visual studio

# Non-functional requirements

Things like: This is windows only, mouse required, ect

# Glossary

Confusing terms explained here